

# ***Code>Make>Win 2017 Competition Rules***

## **1 – Rules**

These rules and any additions or amendments thereto made by the managing organisers, Sero Consulting Limited, acting on behalf of Sheffield City Council, apply to all age groups and competition categories.

## **2 – Eligibility**

Teams consisting of between one and four people aged between the ages of 9 years and 19 on 31<sup>st</sup> August 2017, are eligible to enter the competition. If a team of more than one person is entering, the age group of the eldest team member will be the one that counts. All entrants must be in education or training in Sheffield or must be resident in households that pay Sheffield Council Tax.

## **3 – Age Groups**

The competition comprises three age groups, determined by age of the oldest member on 31<sup>st</sup> August 2017:

- 9 to 11 years of age
- 12 to 16 years of age
- 17 to 19 years of age

## **4 – Digital Making Categories**

The competition encompasses a broad definition of digital making products, though all will require evidence of design and coding. Entries should be working products, prototypes or ideas in one of the four categories:

- Software Apps – including Android, iPhone and Windows apps and websites
- Robotics – including uses of Arduino, Makey Makey, Raspberry Pi and other computing, process control and robotics kits
- Animation – including Traditional animation, 2D Vector based animation, 3D computer animation, Motion graphics, Stop motion and animations coded using Scratch/other programming languages.
- Games – including PC/Mac, Android/IOS and web based games. Please see accepted file formats for guidance.

## **5 – Early Bird Ideas Prizes**

Ahead of the main competition, there will be three early prizes, called 'Early Bird Ideas' prizes, for submission of your ideas for products. *At this stage, you don't have to have coded or made anything.* The aim of the Early Bird interim competition is to encourage you to get off the ground. You just have to submit details of who you are, your big idea for a product or an app, who it's for, why it would be good, and how you would make it. Winners will be selected

Entries for Early Bird prizes will open from Monday 28<sup>th</sup> November 2016 and close on Wednesday 8<sup>th</sup> February 2016. Entries must be received by 6pm on Wednesday 8<sup>th</sup> January. The winners will be notified by email or contact telephone number.

## **6 – Code>Make>Win Entries**

To enter the main competition, you need to code or make your product. If you need help to learn how to do that, you will find lots of information about resources to help you on the Code>Make>Win website.

Entries for the main competition must be submitted electronically through the [www.codemakewin.org.uk](http://www.codemakewin.org.uk) website at any time from Friday 27<sup>th</sup> February 2017 and Wednesday 31<sup>st</sup> May 2017. Entries must be received by 6pm on 31<sup>st</sup> May and must contain all the information requested in the submission form. You can submit more than one entry, but you must submit full details for each entry.

Please note, submissions will require written and visual evidence of prototypes or products. In other words, we will need a description of what you have done and either photos or film to show us your product.

You can use code that has been developed by others so long as it is openly licensed and your entry credits the person or organisation whose code you have used. If you're not sure what that means, please ask us through the Contact Us form on the website.

## **7 – Code>Make>Win Prizes**

There will be a winner for each digital making category in each age group, subject to entries achieving a quality standard approved by the judging panel. Prizes will comprise of shopping vouchers and tech items/gadgets.

A top prize of £150 shopping vouchers will be offered to the best overall Early Bird Idea. The overall winner of the main competition will receive £250 shopping vouchers. Vouchers are to be shared between the team regardless of the number of members. There will also be certificates for commended entries.

There will be bonus prize options applicable to different age groups which will be announced during the course of the competition.

## **8 – Judging**

The managing organisers shall appoint the members of the panel that will judge the full Code>Make>Win entries (products and prototypes). Judging will be based entirely on the details and evidence submitted with your entry through the website. All decisions made by the judging panel shall be final and binding.

## **9 – Celebration Event**

A celebration event will be held in central Sheffield in July 2017 where Code>Make>Win winners will receive their prizes.

## **10 – Publicity**

Entrants under the age of 17 will require parental permission for use of photography at the celebration event.

## **11 – Disqualification**

Failure to abide by the rules will result in disqualification. Other reasons for disqualification are at the sole discretion of the managing organisers.

## **12 – Confidentiality & Data Protection**

In submitting a contact or entry form to Code>Make>Win you are giving permission for Sero Consulting and Sheffield City Council to contact you. They undertake to keep your information securely and not to provide it to anyone else other than your school or college if you list it.

## **13 – Notice**

Neither the managing organisers nor Sheffield City Council nor their subcontractors shall be liable for any injury, loss or damage to persons or property arising directly or indirectly from the competition. All decisions and outcomes of the competition are made in good faith and shall be considered final and binding.